



Apple Sailboats



1. ASK

What is the Problem?

Johnny Appleseed loved to plant apple trees. He planted apple seeds together so that they would grow into an orchard. Johnny made cider from the apples.

I bet Johnny Appleseed knew that apples float. I wonder if he ever used an apple to make a toy sailboat. Wind moves a sailboat by pushing on the sail. A sailboat can take the apple seeds down the river. Boys and girls can play with apple boats, too!

We can make an apple sailboat. How do you make the boat go straight? How do you make the boat go far? What will your boat look like?

What is the Goal?

To design and build an apple sailboat.

What are the Rules?

You will work with a **friend**. A good boat will go <u>straight</u>. A good boat will go <u>fast</u>. A good boat will not <u>tip over</u>.

You will make a boat from only these materials

- Apple (1)
- Paper
- Scotch Tape
- Toothpicks (6)

- Short wood skewer (2)
- Plastic coffee stirrer (2)
- Wood coffee stirrer (2)
- Craft Stick (2)

Yc	You will use these tools to make your boat				
-	Scissors Marker		-	Pencil Knife (used b	y teacher)
Yc	You will test your boat with these things				
- -	Plastic bin Water Small Box Fan				
<u>What do we know about boats?</u> What does a boat <u>look</u> like?					
What are the <u>parts</u> of a boat?					
	hull	mast		sail	keel

2. IMAGINE

Brainstorm how each material may be used and changed

How can you **use**

- the apple?
- the paper?
- the toothpicks?
- the short wood skewer?

How can you change

- the apple?
- the paper?
- the toothpicks?
- the short wood skewer?

- the plastic coffee stirrer?
- the wood coffee stirrer?
- the craft stick?
- the plastic coffee stirrer?
- the wood coffee stirrer?
- the craft stick?

Brainstorm how materials can be used together to solve the problem

How do you want to cut the apple to make the hull?

- How **many** pieces?
- What **shape** will the pieces be?

How do you want to cut the paper to make the sail?

- What **shape**?
- How **big**?
- How will the sail **attach** to the boat?

How do you want to make your **mast**?

- How tall?
- How many?
- Which **material**?
- Where does the mast go?

How do you want to make your **keel**?

- How long?
- Which **material**?
- Where does the rudder go?

We will make a <u>model</u> of our apple boat first.

Use Play-Doh to make a **model** of the hull.

Make the sail and mast. Put the sail and mast in the Play-Doh model.

- Does your model fall over?

Draw a picture of your sailboat design:

3. TRY

Use materials to show the teacher an idea

- Show the teacher how to cut the apple to make the hull.
- Use the marker to draw on the apple.

Create the Design

Test the Design

4. TRY AGAIN

Reflect on testing results

What did your boat do well?

What did your boat not do well?

Reflect on how to improve

How can you fix your boat?

How can you make your boat go faster?

How can you make your boat go straight?

Create the new Design

Test the new Design